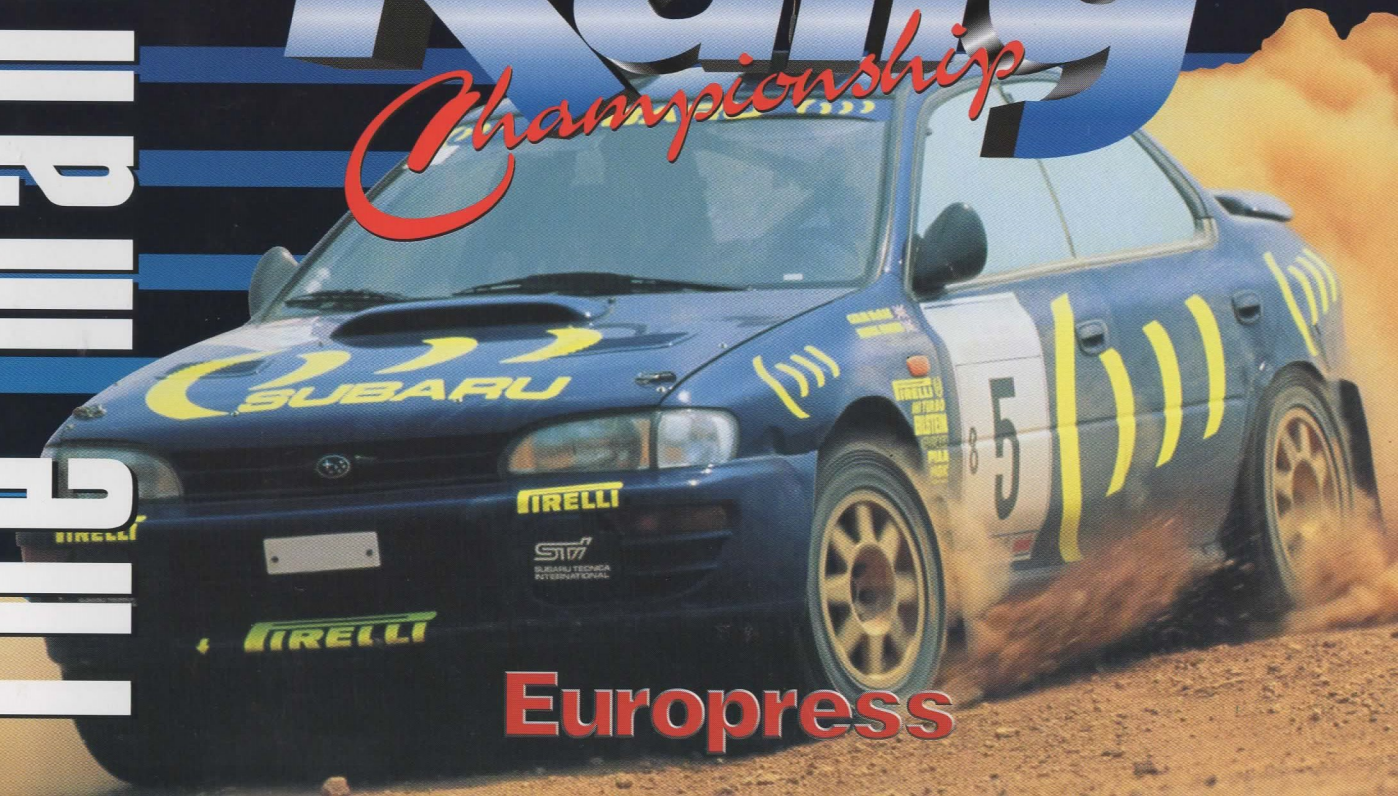


The manual

Rally

Championship

NETWORK OF RALLY



Europress



 Rally
Championship

Europress

up icon or race on your own by selecting the thumbs down icon.

Artificial intelligence

You can choose the level of artificial intelligence for the computer controlled cars between 1 and 4. Select 1 for the easiest and least intelligent / aggressive setting and 4 for the most difficult, intelligent and aggressive computer controlled opponents.

Weather conditions

You can select either changeable or constant weather conditions for the duration of your game. Simply select the thumbs up icon for changeable or the thumbs down icon for constant. With changeable weather conditions you will encounter everything from pea soup fog through to snow blizzards and driving rain – Rally Championship will challenge even the most seasoned of rallying veterans.

Road width

Rally Championship is unique in that you are actually able to change the width of the road yourself. Select from normal (Norm), intermediate (Inter) or Wide.

NB. This feature is available in the Individual and Arcade modes only.

6.2.3 Control Options menu

This menu allows you to customise the control options to your personal preferences:



Controller options – Keyboard, Joystick or Wheel (& pedals)

Gears – Automatic gears – select the thumbs up icon. Manual gears select thumbs down icon.

Joystick acceleration – stick or button

Joystick buttons – normal or inverted

Redefine keyboard – allows you to select your preferred key combination

Calibrate controller – follow the on-screen prompts to set up your driving wheel and pedals.

If you select Wheel as your control option, you must select the Calibrate Controller option and follow the on screen prompts otherwise the PC will not recognise your peripherals and your car will remain stationary on the start line!

6.2.4 Visual Preferences menu



This menu allows you to customise the on-screen detail for Rally Championship. You have the option to change any of the following settings:

Viewpoint – select inside car with dashboard, full screen or chase view mode.

Rear view mirror – on/off

Rev. counter – on/off

Message display – on/off

Information display – on off

Units display – sets the speedometer to MPH or KPH

NB These options will ALL make a significant difference to the running speed of the game with the exception of the Units display option. You may wish to make use of these options if you are running a lower specification machine than recommended – please refer to box rear for full specification listing.

For example if you set all the preferences to Off then this may well mean that you are able to play the game full screen as opposed to medium size screen. It is obviously down to the individual player's preference and the machines he/she is running.

6.2.5 Visual Display menu

This menu will allow you to customise the screen setup and ensure that you run the game at the maximum speed possible using the following options:

Screen size – Full, Medium or Small

Image quality – Good or Best

Vanish point – Far, Intermediate or Near eg. select Far if you have a high specification machine or Near if you are running a low specification machine.

Visual effects – on / off. This option allows you to turn the smoke and dust effects on or off.

6.2.6 Audio Options Menu

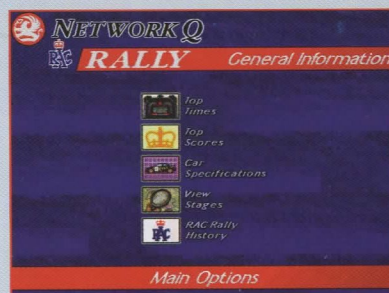


This menu allows you to customise the sound effects and music volume levels in the game

to your personal preferences. In-game music and General music can only be switched on or off. You can select each of the other four options and set the volume level accordingly – you will have the choice from Off through to Loud for each option.

If you set any of the bars to their minimum the sound will be turned off for that option.

6.3 General Information menu



This menu will give you access to the following sub options:

Top Times table

Best Results table

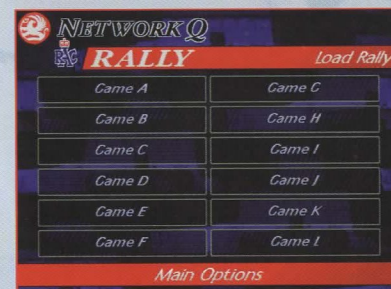
Full specifications for all cars and full colour photo shots of the street and rally versions of the various cars featured in Rally Championship.

View all 28 stages – this will allow you to pre-plan your assault on the various stages you

are to undertake. You may also refer to the Appendix at the rear of this manual for all 28 stage maps and information.

RAC Rally History – this section will take you through background information on the Rally, it's inception, past winners from 1937 onwards, the cars that have won the RAC Rally, plus black and white and full colour photographs of past winners' cars.

6.4 Load Rally



Allows you to load a previously saved game of Rally – you may save up to 12 games in total. When you load a saved game it will automatically restart you on the Next Stage screen.

6.5 Setup Link MULTIPLAYER RALLY



Please note: only the Arcade and Individual Rally options are available for Multiplayer mode. Up to eight players may race each other via the Setup Link option.

To set up a multiplayer network game:

- (1) Select Link Mode: Slave or Mast.

NB: *There must only be one Master PC. All other players must select Slave option.*

- (2) Select the number of players required between two (minimum) and eight (maximum).
- (3) Select Connect and press Enter.
- (4) A message will appear "Connecting to IPX synchronising with other player".
- (5) Select your car.
- (6) Select your music track.
- (7) Slave PCs will now receive a message "Waiting for Master".

- (8) The Master PC will now select the course required.
- (9) All players will now enter the Car Setup screen.
- (10) Once service setup has been completed select Service Complete option and press Enter.
- (11) A "Please Wait" message and loading screen will follow.

YOUR NETWORK GAME WILL NOW START.

Please note that the Master PC has control of the game at all times.

6.6 Exit to DOS

This option allows you to quit from the game back to DOS or Win 95 depending on which operating system you are using.

You will have the choice to either Confirm Exit to DOS or Return to Main Menu Options.

6.7 Title Loop Option

You will see at the very bottom of the main menu options screen a Title Loop option. This will allow you to view the full motion video intro sequences again.

7. Play Mode Selection

Once you have completed your customisation of the Rally Championship Main Options screen, select Start Rally from the Main Options screen and press Enter. This will take you into the Game Type selection screen, where you have the option to select one of the

following four styles of play:

7.1 Championship

This is the official rally mode, where you will race through all 28 RAC stages over four legs. Other computer controlled cars will be a rare sight, with you passing the occasional slow or crashed vehicles. The time limit for each stage is lenient. Service Repair and Setup are featured in this mode of play and the road width is set to normal.

The settings – service, computer controlled cars, weather and road width in Championship cannot be altered as this would interfere with the difficulty curve

7.2 Arcade

The 28 RAC stages will be split over five separate levels of increasing difficulty. Computer controlled cars will feature heavily, with up to two or three on the screen at the same time. Each of the stages over the five levels will be divided into checkpoints, which must be crossed within the time limit.

In the Multiplayer game only one car has to pass the checkpoint for the other players to continue. If you run out of time before a checkpoint within a stage then your stage will be over. However, if another player finishes the stage then everybody will continue the game and start the next stage.

Service Repair and Setup are NOT featured in this mode and the road width is automatically set to medium as this is a pure, out and out, arcade racing mode.

7.3 Individual

Select any of the 28 RAC Rally stages to practice or race against other players via Inetwork modes. Options included are Car Setup, computer opponents and weather conditions on/off. The road width will also be changeable between (i) wide (ii) medium (iii) narrow.

7.4 Time Trial

Select any of the 28 RAC Rally stages and try for a top time. Service Set-up is featured in this mode. Road width is set to normal. The options in Time Trial Rally are also fixed otherwise this could be interpreted as cheating!

Select your choice from one of the above play mode options and press Enter.

8. Car Selection

Once you have chosen the preferred mode of play, you will need to choose your car from the Car Select screen. In Rally Championship you have the choice of five full specification Group A Rally cars and One Group N prepared car. Each car possesses individual handling and power characteristics true to their real life counterparts.

Scroll through the cars available by pressing the left and right arrow keys. The six cars you will see on-screen are as follows:

Subaru Impreza Turbo: Group A



Engine 1994cc flat 4 cylinder 16valve Turbo
Power 300BHP @ 5500rpm
Torque 325lb ft / 4000rpm
Transmission 6 speed 4 WD

Ford Escort RS Cosworth: Group A



Engine 1998cc 4 cylinder 16 valve Turbo
Power 300BHP @ 6250 rpm
Torque 295 lb ft / 5000rpm
Transmission 6 speed 4WD

Renault Maxi Megane: Group A



Engine 1995cc 4 cylinder 16 valve
Power N/A
Torque N/A
Transmission 7 speed 2WD (front wheel drive)

VW Golf GTi 16v: Group A



Engine 1984cc 4 cylinder 16 valve
Power 220BHP @ 8500rpm
Torque N/A
Transmission 7 speed 2WD (front wheel drive)

Skoda Felicia: Group A



Engine 1490cc 4 cylinder 8 valve
Power 155BHP @ 7000 rpm
Torque 125 lb ft @ 5500 rpm
Transmission 6 speed 2WD (front wheel drive)

Proton Wira: Group N



Engine 1997cc 4 cylinder 16 valve Turbo
Power 245BHP @ 6000 rpm
Torque 227lb ft @ 3000 rpm
Transmission 5 speed 4WD

The choice is yours, but remember that certain cars are better suited to different stages and mastery of all featured cars is reserved for the elite!

When you have made your car selection press Enter to continue.

9. Music Selection



You now have the choice of six different rally-tastic tunes to choose from:

- (i) Into the Red
- (ii) Four on the Floor
- (iii) Strap Yourself In
- (iv) On the Loose
- (v) Miami Sunset and
- (vi) Overdrive!

You can toggle between each tune via the left and right arrow keys.

Press Enter to select your choice of mood!

10. Stage Selection/ Next Stage Screen



In the Time Trial and Individual modes the stage selection screen will provide you with full details on the stage you are about to drive. Select between the stages via the left and right arrow keys and press Enter to select your choice.

Information provided is:

- (i) Stage name, number and location.
- (ii) Road Surface information: percentage breakdown of tarmac, gravel, snow and mud.
- (iii) Weather conditions forecast: temperature, wind strength and visibility.
- (iv) Best time.
- (v) Top speed.

Championship Mode

When playing Rally in this mode you will be presented with a Leg screen before you come to the Next Stage screen this will show you the stages you are about to embark upon in the next leg of the Championship. You can view all

four of the Leg screens by pressing the left and right arrow keys, however you can only view the next stages up to the next service point.

Arcade Mode

The Arcade level screen will show you the actual contents of the particular level you have selected.

Press Enter to select the Stage.

11. Service Setup



This screen allows you to manually setup the car to the specific requirements of each individual stage. However, if you choose to ignore this option and use the standard default settings, press the right arrow key, select Setup Complete, press Enter and you will bypass the options and start the stage immediately.

Options include the following:

- (i) Tyres – choice of seven tread patterns from dry tarmac through to full snow tyres allows you to cater for all road surface and weather conditions that you WILL encounter!

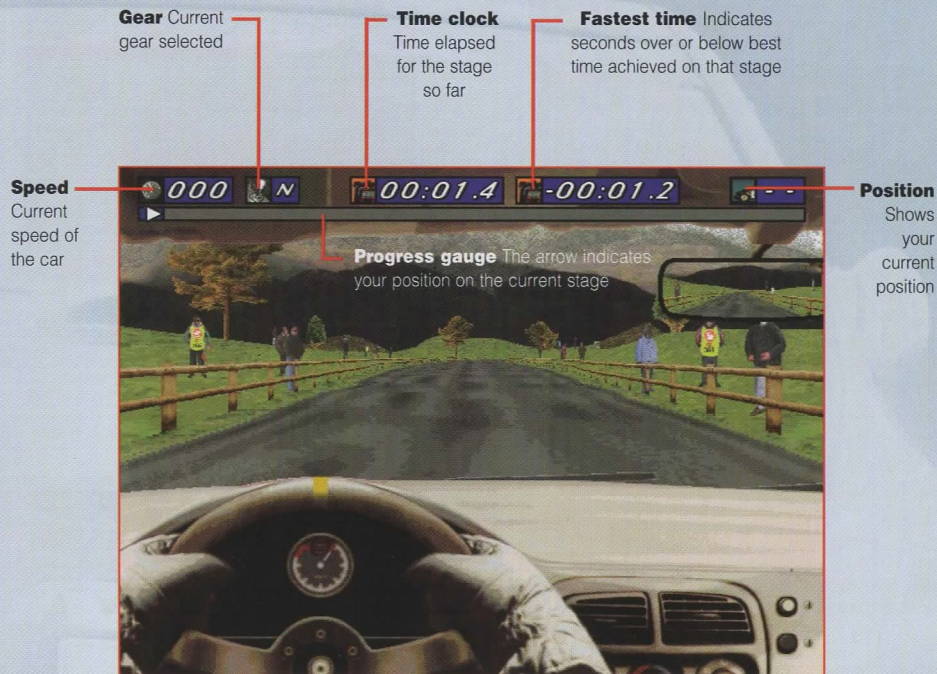
- (ii) Steering – allows you to speed up or slow down the car's steering responsiveness.
- (iii) Suspension – stiffen or soften the front and rear suspension.
- (iv) Gear ratios – change the entire gear box ratios to suit each stage. There are 24 ratios per gear to choose from. Correct gearing for certain stages is essential in order to gain the best times and will allow you to beat your friends without them knowing how! *(Not available for Proton Wira)*
- (v) Brakes – set the balance of your brakes, front and rear, to your preferences. *(Not available for Proton Wira)*
- (vi) Suspension height – set according to average top speed achieved and the surfaces to be encountered. The higher the setting, the stiffer the suspension spring. A higher setting is more suitable for hilly terrain, as a tight spring helps to lengthen jump distances. Using a lower spring setting will allow you to keep the car closer to the track and allow faster cornering on the tarmac stage.

Tip: Be sure to read the stage information details carefully in order to allow you to set up the car correctly and thus optimise the times you achieve on each stage. This will obviously give you the advantage over friends who ignore this option and the stage information!!

Once you have completed this section, select the Setup Complete option and press Enter.

You are now ready to play Network Q RAC Rally Championship!

12. In Game Screens (12.1 Racing view)



Arcade display mode

There is no position box (5) and the fastest time display box (4) becomes time remaining.

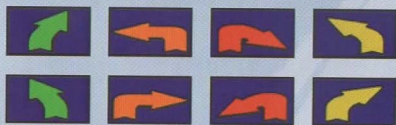
Time Trial display mode

The position box will show your position in the Top Ten places for that stage.

Multiplayer display

In a multiplayer game the position bar will show other competitors as slightly smaller markers.

13. Help along the stages



You have a co-driver aboard who will alert you to the stage conditions using the official RAC stage notes and maps. He announces the type of corner or hazards you are due to encounter as you approach. You will also see an arrow indicator in the top centre of your screen – easy corner (green arrow), easy/medium corner (yellow arrow), medium corner (orange arrow) and sharp/hairpin corner (red arrow).

Tip: Be careful to watch for these arrows before you enter the corners as this will make all the difference for shaving those vital seconds off your best times.

14. Pausing your game

You may pause the game at any point by pressing the Pause key on the top right hand side of your keyboard. To restart simply press the Pause key again.

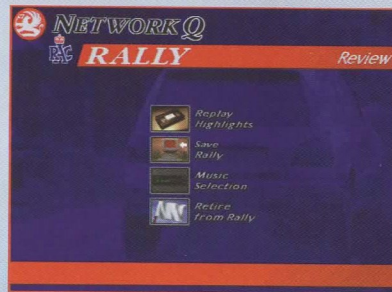
15. Ranking screen

NETWORK Q		RALLY		Top Times
Stage 6: Rother Valley				
1		Lee		04:43.98
2		Susan		05:36.75
3		Delenn		06:14.52
4		Andrew		06:52.29
5		Lisa		07:30.06
6		Debbie		08:07.83
7		Lee		08:45.60
8		Debbie		09:23.37
9		Debbie		10:01.14
10		Delenn		10:38.91

Continue

At the end of each stage you will see your position flashing on the best times ranking table or results screen, depending which mode of play you have selected.

16. Review screen



After the completion of each stage you will have the option to view your performance on the last stage via the replay mode. You have the choice of the standard three view perspectives, plus numerous trackside camera angles. This feature allows you to

critically appraise your performance and to rectify faults and bad lines. You will also be able to familiarise yourself with every inch of each stage if you so wish

The 10 view perspectives will be controlled by keys 1 to 0 on the keyboard. When viewing your previous stage you may speed up the replay by pressing the right hand arrow key. Escape will return you to the Review screen.

Save game

You can only save your game in Championship and Arcade modes.

Re-select car

You can only re-select your current car in Time Trial and Individual play modes.

17. Service repair

You will have to repair your vehicle due to damage sustained during each stage. The golden rule is to always make as many repairs after each stage as possible. If you don't the cars performance will begin to deteriorate and this will have a detrimental effect on the times you achieve. RAC Rally rules also state that you may only repair your gearbox once.

You must also bear in mind that, as in the real RAC Rally, excessively hard driving will speed up the rate at which vital components, such as brakes and tyres, deteriorate.

Championship mode

In this play mode the Set-up and Repair screens do not always appear after each stage. Sometimes they will not appear for several stages. These stops are clearly scheduled on the Leg screen.

18. What can go wrong?

Exhaust This will slowly deteriorate through normal wear and tear. Watch out for those hard landings after big jumps. Setting your suspension too low on rough surfaces is another culprit.

Turbo Constantly driving flat out will dramatically shorten its life. Changing down at extremely high revs will cause serious damage.

Windscreen Hitting trees and other parts of the scenery will cause chips and eventually crack the windscreen which will affect your vision.

Gearbox Do not change down too early if the revs are still high as this will damage the gearbox.

Engine Do not over rev your engine as this will seriously reduce the life and eventually result in a blown engine. Do not labour the engine.

Cooling Thrashing your car constantly through the stages will put unnecessary pressure on the cooling system, and will eventually result in over heating /system failure. Take care to change gear at the correct revs and be aware of the individual car's power curves.

Steering Be careful to avoid collisions with trees and rocks as this will result in serious handling/steering problems, and may even make the car undriveable.

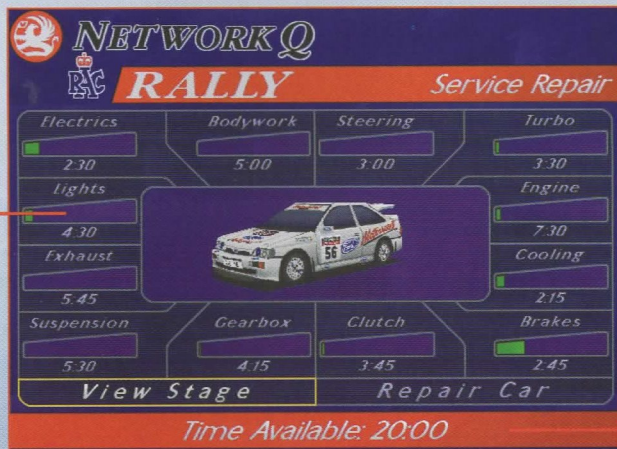
Brakes Continuous heavy braking will result in brake fade and eventual failure. Use engine braking in conjunction with the normal foot brake to give the best possible controlled braking and extend the life of your brake pads.

Suspension Collision with the scenery will affect the handling of your car and over-heavy landings will rapidly wear out the car's suspension.

Electrics Failing electrics will result in flickering headlights at night and unreliable windscreen wipers. Watch out for the water hazards on certain stages!!

Lights The car's lights will sustain damage on the stages as in real life, and they will need to be repaired to achieve the best times on the demanding night stages. Otherwise you'll be driving on your sidelights!

Damage incurred



Time allowed for repairs

18.1 Repairing your vehicle

Any problems that have occurred over the last stage will be listed with colour codes in the relevant box. Each box will have the time in minutes that is required to make the repair displayed underneath the damage display box.

It will generally be impossible to repair all components within the time allowed at the end of each stage, so be sure to prioritise carefully! As you make your selections the Time Remaining will reduce and you will not be able to make a selection if there is not enough time to undertake that repair.

If you decide to change your mind on a repair, re-select the chosen item and this will automatically de-select it and the Time Remaining will increase accordingly. When you have finally decided on the repairs to be undertaken, click on Repair and the repairs will be done. You will now move on to the next section.

There are three degrees of faults:

Green – you may continue to race with green faults, but be careful not to let them escalate.

Yellow – this is a fairly serious fault which will have an impact on the times you are able to achieve. These must be repaired as soon as time permits.

Red – these faults are dangerous and must be repaired immediately as this component could well fail on the next stage resulting in your retirement from the rally.

19. Tips

It is advisable to modify and use the tuned cars after you have tried the standard cars. This way you will have a better idea of your strengths and weaknesses as a driver and be able to make the appropriate changes when you modify the car.

When you are going round medium or sharp bends you will need to decelerate the car or you will crash into the scenery and lose vital time. There are several ways you can negotiate these corners:

- (i) Release the accelerate button and re-accelerate when you are at the apex of the corner to gain the necessary drive out of the corner in a straight line.
- (ii) Dab the brake button to shave off the necessary speed in order to take the corner as quickly and smoothly as possible.
- (iii) Shift down the gears and dab the brake to provide the necessary deceleration through a combination of engine braking and normal braking.

Watch the computer controlled cars, especially as they negotiate corners. They usually take the quickest and best lines through all corners.

Collisions are your greatest enemy as they will greatly reduce your speed and cost you dearly in lost time!

The key to the best times on all stages is subtly combined with smooth fast cornering. Study the stage information carefully before

you make any decisions on repairing or setting up your car. For instance, if the next stage is daylight you will not need to repair your headlights, or if it is a clear day you will not need your wipers.

20. Co-driver speech



To make Network Q RAC Rally Championship as realistic as possible we have used the vocal talents of top TV rally celebrity Tony Mason for the co-driver speech and in-game narration.

We chose Tony Mason as he is a former international co-driver, having rallied with many stars including Hannu Mikkola, Markku Alen and Roger Clark, with whom he won the 1972 Lombard RAC Rally. This was the only all British crew to win the event in 35 years until McRae's win in 1994!

He is also a well-known expert on rallying matters having written four books. In addition to Top Gear, he appears on other BBC motorsport programmes including their extensive coverage of the Network Q RAC Rally. Tony also writes for the Daily Express and several motoring magazines.

Appendix: The Stage Maps

This section allows you to familiarise yourself with all 28 stages featured and to prepare for the main battle – Network Q RAC Rally Championship.

Special stages

SS1 Tatton Park



Stage type: Parkland
Distance: 4.94 miles (7.95 km)
Road surface: . . Tarmac
Weather: Random fine/rain/fog
Day/night: Day

SS3 Clumber Park



Stage type: Parkland
Distance: 5.11 miles (8.22 km)
Road surface: . . Tarmac
Weather: Random fine/rain/fog
Day/night: Day

SS5 Donnington Super Special 2



Stage type: Race circuit
Distance: 3.85 miles (6.20 km)
Road surface: . . Tarmac/gravel
Weather: Random fine/rain/fog
Day/night: Day

SS2 Chatsworth



Stage type: Parkland
Distance: 5.26 miles (8.46 km)
Road surface: . . Tarmac/gravel
Weather: Random fine/rain/fog
Day/night: Day

SS4 Donnington Super Special 1



Stage type: Race circuit
Distance: 3.85 miles (6.20 km)
Road surface: . . Tarmac/gravel
Weather: Random fine/rain/fog
Day/night: Day

SS6 Rother Valley



Stage type: Lakeside
Distance: 2.56 miles (4.12km)
Road surface: . . Tarmac
Weather: Random fine/rain/fog
Day/night: Day



Special stages

SS7 Leeds



Stage type: . . . Moorland
Distance: 2.74 miles (4.41 km)
Road surface: . . Tarmac/gravel.
Weather: Random fine/rain/fog
Day/night: Night

SS9 Pundershaw



Stage type: . . . Forest
Distance: 36.61 miles (58.92 km)
Road surface: . . Tarmac/gravel/mud
Weather: Random fine/rain/fog
Day/night: Day

SS11 Wauchopo



Stage type: . . . Forest/countryside
Distance: 8.80 miles (14.16 km)
Road surface: . . Tarmac
Weather: Random fine/rain/fog
Day/night: Day

SS8 County Durham



Stage type: . . . Forest
Distance: 16.92 miles (27.23 km)
Road surface: . . Gravel/mud
Weather: Random fine/rain/fog
Day/night: Day

SS10 Broomylinn



Stage type: . . . Forest
Distance: 11.45 miles (18.43 km)
Road surface: . . Snow/ice
Weather: Random fine/snow
Day/night: Day

SS12 Kershope



Stage type: . . . Forest
Distance: 22.54 miles (36.27 km)
Road surface: . . Tarmac/gravel
Weather: Random fine/rain/fog
Day/night: Day

Special stages

SS13 Grizedale West



Stage type: Forest
Distance: 17.39 miles (27.99 km)
Road surface: . . Gravel/mud
Weather: Random fine/rain/fog
Day/night: Night

SS15 Dyfnant



Stage type: Forest/moorland
Distance: 13.46 miles (21.66 km)
Road surface: . . Tarmac/gravel
Weather: Random fine/rain/fog
Day/night: Day

SS17 Brechfa



Stage type: Forest
Distance: 20.27 miles (32.62 km)
Road surface: . . Tarmac
Weather: Random fine/rain/fog
Day/night: Day

SS14 Grizedale East



Stage type: Forest
Distance: 4.73 miles (7.61 km)
Road surface: . . Gravel/mud
Weather: Random fine/rain/fog
Day/night: Night

SS16 Hafren Sweetlamb



Stage type: Forest/moorland
Distance: 15.84 miles (25.49 km)
Road surface: . . Snow/ice
Weather: Random fine/snow
Day/night: Day

SS18 Trawscoed



Stage type: Forest/countryside
Distance: 22.82 miles (36.72 km)
Road surface: . . Gravel/mud.
Weather: Random fine/rain/fog
Day/night: Day

Special stages

SS19 Crychan



Stage type: Forest/countryside
Distance: 10.97 miles (17.65 km)
Road surface: . Tarmac/gravel/mud
Weather: Random fine/rain/fog
Day/night: Day

SS21 Sweetlamb Hafren



Stage type: Forest/countryside
Distance: 17.90 miles (28.81 km)
Road surface: . Snow/ice
Weather: Random fine/snow
Day/night: Night

SS23 Dyfi



Stage type: Forest/moorland
Distance: 14.62 miles (23.53 km)
Road surface: . Tarmac
Weather: Random fine/rain/fog
Day/night: Day

SS20 Cefn



Stage type: Forest
Distance: 5.64 miles (9.08 km)
Road surface: . Mud
Weather: Random fine/rain/fog
Day/night: Day

SS22 Pantperthog



Stage type: Forest
Distance: 9.58 miles (15.42 km)
Road surface: . Gravel
Weather: Random fine/rain/fog
Day/night: Day

SS24 Garthainiog



Stage type: Forest
Distance: 9.16 miles (14.74 km)
Road surface: . Tarmac/gravel
Weather: Random fine/rain/fog
Day/night: Day

Special stages

SS25 Penmachno South



Stage type: Forest
Distance: 8.36 miles (13.45 km)
Road surface: . . Snow/ice
Weather: Random fine/snow
Day/night: Day

SS26 Penmachno North



Stage type: Forest
Distance: 6.28 miles (10.11 km)
Road surface: . . Snow/ice
Weather: Random fine/snow
Day/night: Day

SS27 Clocaenog West



Stage type: Forest/countryside
Distance: 3.75 miles (6.03 km)
Road surface: . . Gravel
Weather: Random fine/rain/fog
Day/night: Day

SS28 Clocaenog East



Stage type: Forest/countryside
Distance: 12.05 miles (19.39 km)
Road surface: . . Gravel
Weather: Random fine/rain/fog
Day/night: Day

Internet

Please feel free to visit our Web page where you can access advance release details of all new and forthcoming Europress products, download playable demos of our latest products, or view our entire range.

<http://www.europress.co.uk>

All questions about Rally should be directed to Europress.

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Manual

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Uses Miles Sound System from RAD Software

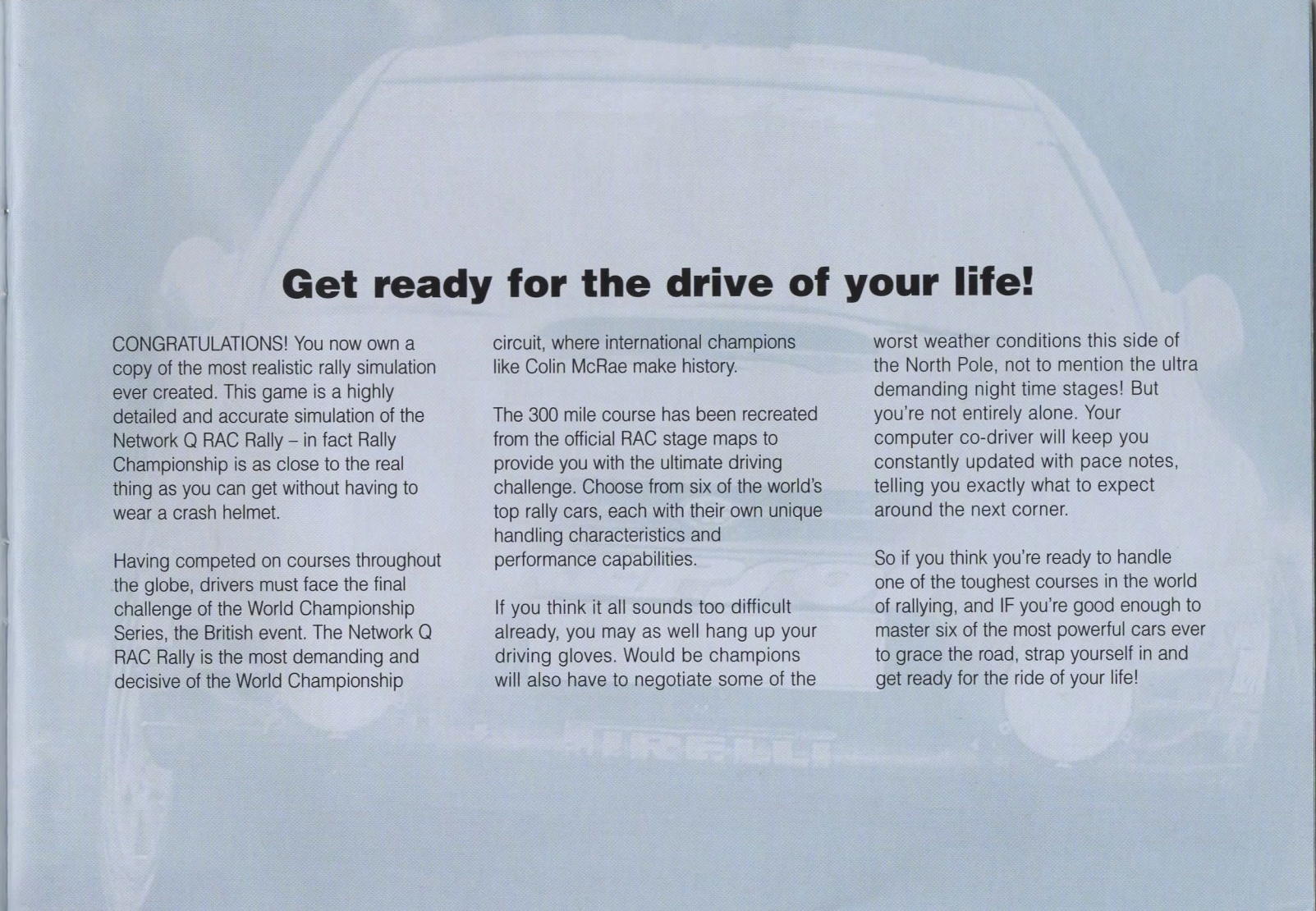
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Get ready for the drive of your life!

CONGRATULATIONS! You now own a copy of the most realistic rally simulation ever created. This game is a highly detailed and accurate simulation of the Network Q RAC Rally – in fact Rally Championship is as close to the real thing as you can get without having to wear a crash helmet.

Having competed on courses throughout the globe, drivers must face the final challenge of the World Championship Series, the British event. The Network Q RAC Rally is the most demanding and decisive of the World Championship

circuit, where international champions like Colin McRae make history.

The 300 mile course has been recreated from the official RAC stage maps to provide you with the ultimate driving challenge. Choose from six of the world's top rally cars, each with their own unique handling characteristics and performance capabilities.

If you think it all sounds too difficult already, you may as well hang up your driving gloves. Would be champions will also have to negotiate some of the

worst weather conditions this side of the North Pole, not to mention the ultra demanding night time stages! But you're not entirely alone. Your computer co-driver will keep you constantly updated with pace notes, telling you exactly what to expect around the next corner.

So if you think you're ready to handle one of the toughest courses in the world of rallying, and IF you're good enough to master six of the most powerful cars ever to grace the road, strap yourself in and get ready for the ride of your life!



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2. Installation

Windows 95

If you are running Windows 95 the program will start automatically once the Rally CD has been inserted into the CD-Rom drive. Simply follow the on-screen prompts.

DOS

If you are running the program from Dos,



insert the Rally CD into your CD-Rom drive and type the following:

D: (Enter) **INSTALL (Enter)**

If the letter of your CD-Rom drive is not D: please substitute the correct letter.

The program will now ask you which directory you wish to install Rally Championship to, the default setting is **C:\RALLYC**. If you already have an existing directory of that name please enter the new directory name of your choice. The installation program will now begin copying the files onto your hard disk.

After installation the program will leave you in the game directory (**C:\RALLYC>**), therefore you will not have to change directories and you will be ready to play Rally.

3. Loading Rally

In order to obtain maximum performance we recommend you run Rally in DOS mode.

Win 95

Double click My Computer from your desktop, select your hard drive C: Double click on the RALLYC directory and double click on RALLY icon to start.

DOS

All you have to do to load Rally Championship is type the following commands at your C:\> prompt:

CD\RALLYC (Enter) This will select the Rally Championship directory (**C:\RALLYC>**) (if you have chosen another directory name instead of **C:\RALLYC** substitute it)

RALLY (Enter) This command will run the game.

Auto configuration

Rally Championship will automatically configure your PC to run at the optimum speed. If you wish to change these settings please refer to the controls summary in the Quick Start guide. Alternatively refer to the section 6.2 in the Full Menu Options Guide for a full explanation.

4. Software protection

In order to play Rally Championship you must have the CD loaded in your CD-Rom drive.

5. Quick start guide

Let's be honest – do you really want to spend the next half hour ploughing through the manual cover to cover? Of course not! You want to jump into the driver's seat and thrash the cars senseless! So we'll show you how to plunge into the game head first with the minimum hassle as long as you promise to read this awesome work of literature when you've got a spare 20 minutes. Who knows, it may even improve your times!

5.1 Key summary

The following keys are the standard default settings:

Left	Z
Right	X
Accelerate	'
Brake	/
Change up	:
Change down	>

Function keys

- F1** – Changes player's viewpoint perspective between in-car dashboard, full screen and chase.
- F2** – Changes screen sizes between High 100%, Medium 70% and Small 50%.
- F3** – Viewpoint ahead – far, medium or near.
- F4** – Toggles rear view mirror on / off.
- F5** – Resolution – normal / high.
- F6** – Tachometer display – on / off.
- F7** – Messages / Signs overlay – on/off
- F8** – Information overlay – on/off
- F9** – Visual effects – on / off

You can customise the key settings by selecting Control Options menu from the Main Options menu.

Please read the following Quick Start information to launch into your first game of Rally Championship:

Please Note:

If any of the screens listed have the left and right hand arrows showing (< >) at the bottom, there are other screens viewable by pressing either arrow key. The right hand arrow will take you through the screens in a clockwise order and the left hand arrow will take you through in an anti-clockwise order.

5.2 Main options screen



To start the game press Enter when you see the FMV introduction, and this will take you into the Main Options screen. The Start Rally option will be highlighted with a yellow box, simply. Press Enter to select this option.

5.3 Individual mode screen



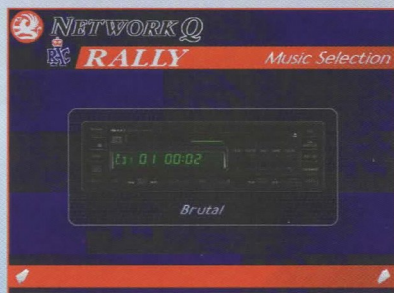
Individual mode will be highlighted, which offers computer controlled cars, medium width track, but no weather effects – press Enter to select this option.

5.4 Car selection screen



You have the choice of six full specification rally cars. Toggle between each car via the left and right arrow keys. Press Enter to select your car.

5.5 Music selection screen



Choose from the six different musical styles available via the left and right arrow keys. Press Enter to make your selection.

5.6 Stage select screen



Press Enter to select Stage 1 – Tatton Park.

5.7 Service setup screen



This screen allows you various setup options for the car. Move around the screen with the up, down, left and right arrow key and press Enter on the option you wish to customise. Alternatively use the standard settings by selecting Setup Complete option at the bottom right hand corner of the screen and press Enter.

NB: The game will always default to Service Setup being OFF and the computer will automatically set the car up for you as it does in Arcade mode.

A loading screen will now follow before you start the first stage of Rally Championship and then you're off!

6. Full Menu Options guide

We will now guide you through the myriad of options available for you to fully setup Rally Championship:

6.1 Main Menu screen

Rally's various options and features are controlled through a menu system which allows you to move around the program quickly and easily. The first screen you will see is Main Options. This will allow you to gain access to all of Rally's sub menus and options

6.1.2 Controlling the menus



The menus can be controlled from the keyboard or joystick. If you are using the

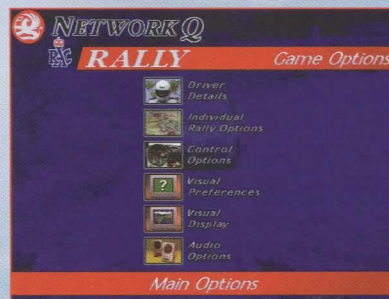
keyboard use the arrow keys to move the yellow selector box to the option you require and then press Enter.

Joystick: You must first calibrate your joystick before using it to setup your options. When calibrated, move the joystick up and down to move the selector box and press fire to select your options.

Please note that some of the options you select will automatically take you to another sub-menu.

Each screen has a title bar in the top right hand corner of the page which tells you which screen you are working with. The current highlighted option will have a yellow box surrounding it. To return to the previous menu simply select the flashing option on the red bar at the bottom of the screen and press Enter.

6.2 Game Options menu



This option allows you to select and customise the following settings:

6.2.1 Driver details menu

Allows you to type in your name and select your country.

6.2.2 Individual Rally Options menu



These options are only applicable to Individual Rally mode and will have no effect on Championship, Arcade or Time Trial.

Service setup

You can setup the car automatically or customise each setting yourself on the service setup screen. Select the thumbs up icon for manual setup and the thumbs down icon for automatic.

Car damage

You can either select car damage to be On for a tougher challenge or Off for a less taxing drive!

Other cars

You can select computer controlled cars to feature in your race by selecting the thumbs



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